

Caleb Hearth

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Principal Software Engineer 2023-2024

Buoy Software

As highest-level IC, provide support across the organization for new initiatives such as adapting the platform to support new enterprise customers in a multi-instance environment; lead approach to iteratively replace React/GraphQL with Hotwire to improve developer velocity; provide mentorship to all staff engineers and to senior engineers looking to move into staff roles; act as team lead for the core platform team.

Staff Software Engineer 2022-2023

Test Double

Support, mentor, and lead to teams consisting of other consultants and client developers. Design and develop large subsystems in applications, such as implementing the Gale-Shapley algorithm / Deferred Acceptance Algorithm for matching families and daycare providers.

Lead Software Developer 2021-2022

Square/Block

Build architectural designs, assist as part of Square's Ruby::Core team, and build software for Square's Ruby on Rails monolith dealing with logical and physical money movement, reporting, and accounting.

Lead Software Engineer 2019-2021

Heroku

Recruit, train, and coordinate a team of developers to assist customers in resolving issues, focusing now on Heroku Data products (PostgreSQL, Redis, Kafka, Heroku Connect). Work closely with managers and developers on the engineering teams for those products. Consult on other embedded support teams' processes with a focus on data-driven identification of customer pain points and development of tools to improve self-service, reducing ticket load on the support team while also providing better tools to the support team to identify issues.

Senior Software Engineer 2017-2019

Heroku

Assist customers in identifying and resolving application issues. Coordinate across engineering, customer success, devops, and marketing teams. This includes troubleshooting application-specific issues spanning a variety of languages and deployment methods. Use internal and customer-facing metrics and tools, customer logs, Splunk, etc. to assist.

Organizer 2014-2018

Keep Ruby Weird

Lead a team of other organizer/developers to put on a Ruby and Rails conference in Austin, Texas. Find vendors, select speakers, coordinate volunteers, and delegate tasks to other organizers.

Developer 2012-2016

thoughtbot, inc.

Deliver high quality software and bring new products to market using Product Design Sprint, focus on MVPs, and test-driven development. Embed with customers' design and development teams and thoughtbot developers and designers, collaborating on processes to enable working together. Also worked in consulting sales, recruiting and interviewing of new designers and developers, and mentorship of apprentice developers.

Associate Programmer 2011-2012

Sol Systems LLC

Software Engineer 2011-2011

BIT Systems

Software Development Intern 2010-2010

First National Bank Alaska

Bachelor's of Science in Software Engineering 2008-2011

University of Advancing Technology

Tempe, Arizona